
Subject: XP Tracking

Posted by [Tangaroa](#) on Sat, 14 Jan 2012 01:43:50 GMT

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All XP awarded per character, assuming 4 party members

6 bandits (or eq.)

Happs Bydon, bandit "Sergeant": 150

4 stuffed Kobolds in the radish patch: 100

1 spider: 100

Role-playing bonus: 100

Land Exploration Bonus: 25 XP

Quest completion, Moon Radish Soup: 100 XP

Total this session: 575 XP

Cumulative: 575 XP

Other notes:

I believe Doug recorded all the treasure. Perhaps he can post his tracking sheet to a google doc at some point? Also don't forget to include the 250 gp from the young and earnest Svetlana, for some truly delicious moon radishes.

Subject: Re: XP Tracking

Posted by [Tangaroa](#) on Thu, 09 Feb 2012 03:45:52 GMT

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All XP awarded per character, assuming 4 party members

Thorn River Camp:

Kressle: 100

Bandits (8): 270

Cursed Grizzly Bear: 200

Land Exploration Bonus: 175

Role-playing bonus: 100

Quest Completion:

Wanted: Bandits: 100

Temple of the Elk: 100

Total this session: 1045 XP

Cumulative: 1620 XP

Please bring your characters, leveled to 2nd, for the next session.

(I believe you have explored 8 squares in total - Matt, correct me if I'm wrong.)

Subject: Re: XP Tracking

Posted by [like_a_god](#) on Fri, 10 Feb 2012 10:33:33 GMT

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Tangaroa wrote on Wed, 08 February 2012 20:45

(I believe you have explored 8 squares in total - Matt, correct me if I'm wrong.)

I'll double check this this afternoon, though it sounds about right.

like_a_god

Subject: Re: XP Tracking

Posted by [duhwoo](#) on Fri, 10 Feb 2012 14:08:30 GMT

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I thought it took 2,000 XP to level?

Subject: Re: XP Tracking

Posted by [Tangaroa](#) on Fri, 10 Feb 2012 17:14:39 GMT

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Correct, 2000 XP, less then 400 away. I imagine you will level halfway through the session. I'm happy to have that come into effect immediately (although with a small in-game delay, perhaps)... if you have your updated character sheet (or spreadsheet) in hand. Otherwise, you can apply changes the following session.

Subject: Re: XP Tracking

Posted by [dkeester](#) on Fri, 10 Feb 2012 17:19:12 GMT

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I will go ahead and pre-level my character.

We are definitely playing tomorrow?

Subject: Re: XP Tracking
Posted by [duhwoo](#) on Sat, 11 Feb 2012 00:15:33 GMT
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Fort Fritz is ready for tomorrow.

Subject: Re: XP Tracking
Posted by [like_a_god](#) on Sat, 11 Feb 2012 01:15:42 GMT
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like_a_god wrote on Fri, 10 February 2012 03:33Tangaroa wrote on Wed, 08 February 2012 20:45

(I believe you have explored 8 squares in total - Matt, correct me if I'm wrong.)

I'll double check this this afternoon, though it sounds about right.

like_a_god

Alrighty, all the X's on our map I have a total of 11 squares totally explored.

like_a_god

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sat, 11 Feb 2012 16:08:37 GMT
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OK, that pushes the cumulative XP to 1695. See you in awhile.

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sat, 25 Feb 2012 02:34:03 GMT
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I don't have a the precise breakdown from session 3 (since I didn't write it down immediately), but the current cumulative XP is:

3295 XP

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sun, 26 Feb 2012 18:38:01 GMT

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Session 4:

All XP awarded per character, assuming 4 party members

Mites (x18): 450

Advanced Mite: 34

Tick: 200

Centipedes (x3): 150

Quest: Svetlana's ring 100

Kingdom Founding Bonus: 600

RP Bonus: 50

Total this session: 1584 XP

Cumulative: 4879 XP

Please bring your characters, leveled to 3rd, for the next session.

Subject: Re: XP Tracking

Posted by [duhwoo](#) on Mon, 27 Feb 2012 13:46:45 GMT

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looks right to my character spreadsheet -- just 121 XP to go for 3rd level...

Subject: Re: XP Tracking

Posted by [Tangaroa](#) on Fri, 06 Apr 2012 13:57:27 GMT

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Session 5:

All XP awarded per character, assuming 4 party members

Tartuk, Kobold Sorcerer: 300

Surviving a will-o'-wisp: 300

Bandit attack: 270

Role-playing bonus: 200

Land Exploration Bonus: 50 XP

Quest completion, The Sacred Statue: 100

Quest completion, Gathering Fangberries: 100

Total this session: 1320 XP
Cumulative: 6199 XP

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sat, 14 Apr 2012 14:12:45 GMT
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Session 6:
All XP awarded per character, assuming 4 party members (Kaldiras in abstentia)

Bandits, assorted: 400
Fairy nest: 250
Role play bonus: 200
Not killing a potentially useful NPC bonus: 1

Total this session: 851
Cumulative: 7050

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sun, 13 May 2012 01:41:16 GMT
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Session 7:
All XP awarded per character, assuming 5 party members

Quest: 240
-Needles Revenge (assumed completion next session)
-The Stag Lord
-Falgrim Sneeg

Role Play Bonus: 100
Bandits, including the Stag Lord, Auks the Simpleton, Nasroc the Decrepit (the Stag Lords Father), Dovan from Nisroch, and an incidental owlbear: 1869
Finishing Book 1 Bonus: 1

Total this session: 2210
Cumulative: 9260

Welcome to 4th level. Please level appropriately.

Also, Kesten Garess has made 4th level. For city building purposes - his strength has now increased to 18.

Subject: Re: XP Tracking
Posted by [duhwoo](#) on Mon, 14 May 2012 04:19:56 GMT
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Hal's 4th-level character sheet can be seen at <http://valhallas.com/Harold.pdf>

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sun, 20 May 2012 00:52:29 GMT
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Session 8:

Thus passes Tibbs: <http://paizo.com/forums/dmtz2c8l&page=13?Kingmaker-Obituaries#604>

On to XP:

Quest: 80

-Slaying the Tatzylwyrms

Hexes fully explored: 100

Calathgar (flower) + mold: 360

Tatzylwyrms: 240

Kundal (Werewolf) + Dire Wolves: 560

Negotiations with Garuum the Boggard: 240

Roleplay Bonus: 100

Dying as a good sport bonus: 20

Total this session: 1700

Cumulative: 10960

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sun, 27 May 2012 00:35:17 GMT
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Session 9:

Quest:

- Trolls Blood (completed before even receiving it!): 320 + 1200 gp in potions

- That Damn Turtle: 320 XP + Ring of Feather Falling

- Howl of the Wind: 320 XP + 1200 gp

Hexes fully explored: 100

Advanced Worg + 3 Dire wolves: 640

Trolls, 3: 600

Assisting Narthropple: 480

Crackjaw: 400

Roleplay: 100

This Session: 3280

Cumulative: 14240

The following NPC's leveled and received a stat boost:

Oleg - Wis of 16

Svetlana - Cha of 16

Jubilost has the following stats:

Str 8, Dex 16, Con 14, Int 13, Wis 14, Cha 10

(Edit: Neither Lily or Loy made a level)

Subject: Re: XP Tracking

Posted by [Tangaroa](#) on Sun, 05 Aug 2012 22:12:01 GMT

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Session 10:

Roleplay: 100

Hexes: 100

Mad Hermit: 440

Thylacine: 40

Delicate Situation: 320

Lizards & Frogs, Oh My: 1040

This Session: 2040

Cumulative: 16280

Subject: Re: XP Tracking

Posted by [Tangaroa](#) on Sun, 05 Aug 2012 22:30:03 GMT

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Session 11:

Roleplay 600
Tracking 200
Horse Archery 200
Archery 200
Logging 200
Magic Competition 200
Duels 200
Grand Melee 400
Womens Circle 200
Grigori the Agitator 320

This Session: 2720
Cumulative: 19000

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sun, 05 Aug 2012 23:24:18 GMT
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Session 12:

Quests
Where's Tig 267 +2 kingdom loyalty bonus
King of the Forest 267 1200 gp

Roleplay 200
Hexes 100
Forest Drake 267
Munguk the Giant 533
Lizardfolk Village 2267
Trolls (3) 800

This Session: 4701 (!!)
Cumulative: 23701

The PC's have enough XP to advance to level 6. For the purposes of next adventure, you'll be at the same level until you have a chance to rest. Bring stats for your characters at level 6.

The following NPC's leveled and received a stat boost:
Lily Teskertin: Dex 18

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sun, 30 Sep 2012 13:13:53 GMT
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Session 13:

XP Assuming 5 party members
Quests
Slaying Trolls 320 2000 gp (each!)

Roleplay: 40
Trolls, Assorted 3680
Trollhounds 480
Nymph, Stone Witch 640

This Session: 5160 (!!)
Cumulative: 28861

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sun, 30 Sep 2012 13:29:50 GMT
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Session 14:
XP Assuming 5 party members:

Hexes 40
Roleplay 120
Skeletons 324
Barrow Wight 480 Ring of Sustenance
Kingdom size 5 320
Establish Capitol City 240

Total this session: 1524
Cumulative: 30385

Please note the ring of sustenance - it was on the hand of a skeleton and I forgot to include it.

Subject: Re: XP Tracking
Posted by [duhwoo](#) on Sun, 30 Sep 2012 22:52:10 GMT
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I recommend the Ring o' Sustenance go to a primary caster with a high perception -- either Kaldiras or Davor. Probably Davor, who can assume a form with Darkvision (thus optimizing effectiveness during those extra hours of night-watch)...

Subject: Re: XP Tracking
Posted by [Damon](#) on Wed, 03 Oct 2012 09:14:05 GMT
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Fine with me. Did we get Trahias level back?

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Thu, 04 Oct 2012 23:32:22 GMT
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Yes, there was a trip to Restov and the requisite 1000 gp gem spent.

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sun, 28 Oct 2012 01:33:26 GMT
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Session 15:
Kingom Size 10 480
Replacing Melianses Trees 320
The Rainbow 1920
Roleplay 100
The Voice (1/2 xp) 640

Cumulative: 33845

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sun, 28 Oct 2012 01:35:07 GMT
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Hexes 120
Roleplay 100
Quest: Wrath of the Scythe Tree 400
Quest: Tomb Treasure 400
Quest: A lady's desire 400
Scythe Tree 720
Trap 320
Rat Swarm, 4 480
Quickling 640
Grimstalker 480
Assasin Vine 240
Babohan Sith 640

Cumulative 38785

You'll all be level 7 next time.

Oh, and dkeester will be running a new character, as Kaldiras fell to an evil Babohan Sith fey.

Subject: Re: XP Tracking

Posted by [Tangaroa](#) on Sun, 18 Nov 2012 18:18:30 GMT

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Hexploration 60

Roleplay 240

Quest: I swear I'm sober 480

Hodag 480

Priestess of Gyronna 480

Cultists of Gyronna 320

Helna Lebeda 240

Cumulative 41085

Remind me to never send y'all in as hostage negotiators...

Subject: Re: XP Tracking

Posted by [Tangaroa](#) on Sat, 05 Jan 2013 03:09:26 GMT

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Session 18:

Roleplay 240

Hag Blizzard 640

Mycla the Assassin 640

The Bear 1280

Quest: Slay the Bear 400

Cumulative 44285

Quest reward:

reward: +4 stability, loyalty, economy; reduce unrest to 0

Subject: Re: XP Tracking

Posted by [Tangaroa](#) on Sat, 19 Jan 2013 03:33:16 GMT

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Session 19:

Tendriculos 240
Quest: Rattlecap Mushrooms 400
Hexploration 220
Spriggans, 3 640
Awakened Bee Swarms, 3 640

Cumulative 46452

Quest Reward You've returned 14 mushrooms to the Old Beldame so she can make her "tea".
(You dirty, dirty hippies...) In return, she paid your party 2100.

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sun, 03 Feb 2013 01:50:12 GMT
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Session 20:
Roleplay 240
Spriggans x6 400
Elementals 400
Treant 1200
Misc 400

Cumulative 49056

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sun, 03 Feb 2013 01:51:33 GMT
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Session 21:
Defeating the Spriggan Army 240
Bee Swarms (2) 960
Gnome Druid 1280
Will o Wisp 640

Cumulative 52185

Yay, level 8 for everyone! You win!

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sat, 16 Mar 2013 16:03:21 GMT

Session 22:

Shrieker
3 violet fungus
advanced shambling mound
spiders, giant (9)
centipede swarm
ettercaps (3)
satyr
spriggan (x6)
Princess Rhoswhyn
Pixies (x2)
Unique Pixie
Earth Elemental
Quest:Shamblesap;

Reward:

You've returned shamble mound sap to Bokken, the alchemist. In return, he has crafted 4 potions of cure moderate wounds and 1350 gp.

Total XP 8720

Cumulative XP 60,905

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sun, 17 Mar 2013 01:29:08 GMT
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Traps, CR1 x2, Nonlethal	80
Traps, CR2 x2, Nonlethal	120
Traps, CR3 x2, Nonlethal	160
Traps, CR4 x1, Nonlethal	120
Traps, CR5 x1, Nonlethal	320
Traps, CR6 x2, Nonlethal	480
Ansegar	320
Roald Orlovski	1280
Boars, x2	640
Hexploration	120
Roleplay	240
Total	3880
 Cumulative	 64785

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sun, 31 Mar 2013 03:27:19 GMT
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Session 24
Crow Swarms, Qty. 6 960
Giant Chuul 640
Hexploration 510
Dire Wolves 640
Spriggans 2640
Leader of the Spriggans 1280
Roleplay 120
Total 6790

Cumulative 71575

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sun, 14 Apr 2013 01:34:10 GMT
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Hexploration 60
Xill 2560
Soul Drinker 960
Quest: The Ghost Stone War 1440
Quest: Skybolt 1440
Roleplay 120
Total 6580

Cumulative 78155

You have made it to level 9. Congratulations!

Your party gained a variety of treasures from the encountered phase spider. I'm sure someone will post the rest online but there are a few specific items of interest to Solske:

Headband of Intellect +2.
The associated skill on it is Knowledge (Planes)
Scroll of Haste
Scroll of Blink

You also found one of the special preconstructed spellbooks

Special rules:

When a spellcaster who prepares spells uses a spellbook or formula book with a preparation ritual, as long as he prepares at least three spells (not including cantrips) or formulae from the spellbooks, he gains a temporary boon granted by the ritual. The boon lasts until its effect is spent

(as specified by the boon description) or the spellcaster prepares spells again (at which time it can be reapplied by preparing at least three spells from the book). A spellcaster can only take the effect of one preparation ritual when she prepares spells, no matter how many spellbooks with preparation rituals she uses to prepare spells.

A superscript "S" (S) indicates a spell from the caster's specialty school, whereas a superscript "OP" (OP) indicates a spell from the spellbook creator's opposition school.

This spellbook is full and you cannot add any more pages to it.

Quote:

Arctic Call (Level 11 Evoker)

Fine vellum sheets fill these two well-worn books. Beautiful illustrations depict the effects of each spell, many with a distinctly arctic theme. Though the pages and their wintry illustrations are of high quality, the protective leather case that encloses both books smells and feels greasy, as if the hide has been crudely waterproofed with animal fat.

Protection Fire trap modified to inflict cold damage (Reflex DC 17) (Expend)

Opposition schools: Illusion, necromancy (no cantrips from these schools in this book)

Value 4,335 gp (5,985 gp with the preparation ritual)

Spells

6th--contingency S, freezing sphere S, repulsion

5th--cone of cold S, mage's private sanctum, permanency, teleport, wall of force S

4th--ice storm S, shout S, stonewall, symbol of revelation [UM], wall of ice S

3rd--arcane sight, dispel magic, elemental aura S [APG], fire trap, heroism, lightning bolt S, phantom steed, seek thoughts [APG]

2nd--bull's strength, false life OP, glitterdust, hideous laughter, make whole, resist energy, rope trick

1st--detect secret doors, endure elements, enlarge person, feather fall, mage armor, magic missile S, obscuring mist, shield, shocking grasp S

0--standard plus breeze

Preparation Ritual

Rime Bite (Su)

You infuse your spell with a biting cold that few can withstand. Spend this boon as a free action when you cast a spell with the cold descriptor. Any damage from that spell ignores all resistance

to cold, but does not ignore immunity to cold.

Subject: Re: XP Tracking
Posted by [Damon](#) on Tue, 23 Apr 2013 00:35:09 GMT
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as I recall someone said zen archer is the only monk class that doesn't have to be lawful?

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Tue, 23 Apr 2013 00:56:46 GMT
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This certainly seems like an odd place to ask that question... the Kingmaker XP forum?

And it's the Martial Artist you're thinking of, from ultimate combat. They give up Ki Pool, but have good stunning fists/hand to hand abilities.

Subject: Re: XP Tracking
Posted by [Damon](#) on Tue, 23 Apr 2013 03:03:58 GMT
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Trahia was working intensely with the bloodstone mercenaries every chance he got. would you be adverse to him taking a level of monk / martial artist?

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Tue, 23 Apr 2013 11:08:56 GMT
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Well, I see the martial artist as something learned by getting in enough bar fights. (unlike monks, with their training montages).

I won't rule it out, although it seems odd. A martial artist's thing is running around with little more than a loincloth and their bare fists. When they do wear armor, they lose a fair bit. Although your characters girlfriend would enjoy the partial nudity, I'm not seeing it in my mind's eye. I assume you want to do this for the saves, bonus feats, and evasion, and ignore the other monk abilities (flurry of blows, fast speed, etc.)

Bloodstone mercs are primarily rogues, rangers and fighters, with a few clerics for support. They do have some neat cross training stuff, but they like their armor

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sun, 28 Apr 2013 02:23:10 GMT
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Session 26

Wyverns 1440
Advanced Dread Zombie Cyclops (8) 5120
Elasmosaurus 960
Beach Entrance (Investigation) 160
Trapped Room 960
Roleplay 160
Subtotal 8800

Cumulative 86995

Treasure included 889 in ancient coinage and jewelry, +2 grayflame longsword, ring of freedom of movement, silver raven figurine of wondrous power.

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sun, 12 May 2013 23:16:57 GMT
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Session 27

Willas the Spectre 640
Cephal Lorentus the Dread Zombie Wizard 1280
Graveknight Champion 1920
Piscodaemon 1920
Vordakai 3840
Subtotal 9600

Cumulative: 96555

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sun, 26 May 2013 15:55:24 GMT
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Session 28

Huge Water Elemental 640
Greater Water Elemental 1280
Advanced Soul Drinker (x2) 1920
Quest: Fate of Varhnhold 1440
Quest: Varhnhold's Treasure 1440
Subtotal 6800

Cumulative 103355

Congratulations and welcome to the the 10th Level Level Level Level Level Level Level

Some additional notes on quest rewards:

Master Ervil Pendrod would like an escort back to Tuskwater Keep. Xamanthe Silverfire would like an escort back to her tribe.

Fate of Varnhold: the city of Varnhold has agreed to join the "FUNK"

You agreed to return the treasures of Varnhold - I will list these below. This also netted you a +1 Loyalty bonus to your kingdom.

An explicit treasure list in case they've become co-mingled with the rest of the loot:

Treasures of the citizens of Varnhold -

In the Potter's house: Hand crafted flagons and platters chased in platinum, 300 gp

In the weaver's house: The cat, Dragon.

In the Town Inn downstairs: Books of Maestro Ervil Pendrod: Iobarian Prehistory, The Centaur Skyles of Central Casmaron, The Untold Heritage of the Taldan Armies of Exploration, Secrets of the Rashalka Mounds, and an incomplete ethnography of the indigenous tribes of the Iobarian steppes

In Pendrod's room: more reference tomes.

In the Inn's till: 37 gp, 52 sp, and 114 cp.

Pendrod's Masterwork Viola

From the spriggin's hoard: 6,550 gp in assorted coins and jewelry

In the armory:

12 suits of padded armor

a masterwork breastplate

seven light wooden shields

20 spears

three short swords

two handaxes

a shortbow

two longbows

four light crossbows

2 heavy crossbows

a +1 morningstar

200 arrows

220 crossbow bolts.

You do get to keep one buildpoint worth of supplies

Subject: Re: XP Tracking
Posted by [duhwoo](#) on Mon, 27 May 2013 03:13:52 GMT
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I think the only item from the list above that we even used was the MWK breastplate -- Master Sergeant Badinov will readily return that, so I don't think we'll have any problem restoring everything to original owners...

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Mon, 27 May 2013 03:36:55 GMT
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Yes, I thought so. Did you mix the gold in or keep it separate?

Subject: Re: XP Tracking
Posted by [duhwoo](#) on Mon, 27 May 2013 04:28:35 GMT
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everything was dumped into the big Bag o' Holding, so I reckon money probably got pretty well mixed together...

officers tend to become nearly compulsive record-keepers, so Hal would have a pretty good log of what came from where, and how much money and stuff needs to be returned.

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sun, 09 Jun 2013 14:45:02 GMT
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Session 29

Huge Water Elemental	640
Greater Water Elemental	1280
Advanced Soul Drinker (x2)	1920
Quest: Fate of Varhnhold	1440
Quest: Varhnhold's Treasure	1440
Roleplay	80
Total:	6800

Session 30:

Quest: Rescuing Xamanthe	1440	+2 stability
Quest: The Nomen Problem	1440	
Advanced Dread Zombie Cyclops	1280	
Mudmen (16)	2560	
Squares Explored	150	

Roc 1920
Quest: Roc Egg 1440
Defense of Tatzlford 1280
Ameon (leader of the Pitax's expeditionary force) 1280
Trolls 9 2880
Hargulka 960
Roleplay 240
Total: 16870

Cumulative: 124385

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Mon, 24 Jun 2013 00:45:51 GMT
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Session 31:
Quest: The Monster of Lake Hooktongue 3840
CR 7 Basilisk 640
CR 10 Water Orm 1920
3 hexes 90
CR 7 (x6) Giant 3840
CR 4 (x4) Guards 960
Total: 11920

Cumulative 136305

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sun, 07 Jul 2013 20:02:20 GMT
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Session32:

Giant Barbarians (x3) 2880
Seebor 1280
Adv Black Pudding (x2) 1920
Quintessa the Bard 1920
Baroness 480
Baron Drelev 5120
Imeckus Stroon 3840
Guards (x9) 2160
Satinder Morne 480
Freeing Lord Terrion Numesti 480
Freeing Drelev +4 bonus to kingdom loyalty
Total 20560

Cumulative: 156865

MY GOD, THEY'VE MADE LEVEL 11 ALREADY.

The world trembles.

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sun, 28 Jul 2013 03:05:41 GMT
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Azhuitul 640
Ochre Jelly 320
Dragonfly (x8) 2560
Boggard Warden (x8) 7680
Sepoko 3840
Quest: Dragonfly Cloak 3840
Quest: Garuum's Revenge 3840
Clearing the Hooktongue +4 bonus to kingdom economy
Total 22720

Cumulative 179585

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sat, 17 Aug 2013 02:27:02 GMT
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Session 34
Hexes Explored 150
Naga 5120
Boggard 640
Fey Pranksters 1920
Chuul 1920
Quest: Saving the Bogstrider 3840
Total 13590

Cumulative 193175

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Mon, 19 Aug 2013 04:59:21 GMT
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Session 35

And thus passes Davor - temporarily! Why didn't he summon something to die in his place?
Hmmm...

Adv. Giant Dire Saber Tooth Cat 3840
Quest: Speartooth 3840
Chimera (3) 1920
Aurumvorax (2) 3840
Bog Mummy's (3) 1440
Quest: Bog Mummy Terror (?) 3840 +1 kingdom stability
Poor, poor murdered slugs 2880
Quest: Wanted: Slug Spit 3840
Total 25590

Cumulative 218765

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sun, 24 Nov 2013 01:05:58 GMT
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Session 36

Level 12!

Hexploration 120
Ettin 640
Black Sisters (3) 9840
Iron Golem 5120
Bloody Skeletal Champions (10) 3840
Boulder Trap 1920
Icebox Trap 1920
Barbarian Tribesmen (12) 2880
Total 26280

Cumulative 245045

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sun, 08 Dec 2013 01:08:37 GMT
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Session 37:

Zorek, Divine Guardian of Gorum 5120
Bloody Skeletal Champions (10) 3840
Armaga 10240
Quest: Tripartite Quest 11520 (saving the Numesti clan: Lord Terrion, Kisandra, and Tamary Numesti)

Total XP 30720

Cumulative 275765

Subject: Re: XP Tracking

Posted by [Tangaroa](#) on Sat, 28 Dec 2013 23:58:58 GMT

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Session 38

Irlglaunt 5120

Fetchling Cleric 15 7680

Shae (x3) 3840

Ankou Rogue 15360

Rusalka Witch 10240

Total XP 42240

Cumulative 318005

Yes that does mean it's time for 13th level! Already! Guess all these big-time quests are paying off for you...

So, don't forget to level up before next game

Subject: Re: XP Tracking

Posted by [Tangaroa](#) on Sun, 05 Jan 2014 02:07:26 GMT

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Session 39:

Fetid Spore (x6) 7680

Gaetene 5120

Pitax Herald (x7) 3040

Pitax Warden (x8) 3840

Total XP 19680

Cumulative 337685

Subject: Re: XP Tracking

Posted by [Tangaroa](#) on Sat, 01 Feb 2014 02:43:37 GMT

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Session 40:

The Gardener 5120

Will o Wisps 8960

Quest: Releasing Evindra 15360
Total XP: 29440
Cumulative: 367125

It is also worthwhile that you have gained another useful ally: the Nereid Evindra. She has extensive knowledge of the Faerie Queen, Nyriisa. And she married Malachi, guaranteed to be a good time.

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sat, 01 Mar 2014 04:53:56 GMT
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Session 41
Treants (x4) 3840
Adv. Smiladon x 7 17920
Misbegotten Troll 20480
Kingdom Size 50 1440
Total XP 43680
Cumulative 410805

You also have gained the necklace of lovelies - it has no magic power anymore, as you have freed the pixies from it, but it still strongly radiates magic of the first world and seems to resonate with briar.

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Mon, 03 Mar 2014 02:14:42 GMT
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Session 42
Minognos-Ushad 20480
Quest: Eater of Kings 15360
Hexploration 180
Crag Linnorm 7680
Quest: The mammoth's shame 15360
Tjtal 59060
Cumulative 469865

That means... level 14!

Quest rewards included 15 BP worth of ivory donated by the mammoth, and +2 loyalty bonus to kingdom.

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sat, 12 Apr 2014 04:29:08 GMT
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Session 43
Tree that Weeps 10240
Kob 2560
Giant (x5) 6400
Mastadon (x5) 6400
13 headed hydra 2560
Quest: Escorting the Refugees 5760 +2 loyalty
Quest: Chasing the Wind 3840 12000 gp
Quest: Wanted, Kob Moleg 15360 +2 stability
Quest: Whiterose Mystery 15360
Zomok 15360
Total: 83840
Cumulative 553205

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sun, 13 Apr 2014 00:22:56 GMT
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Session 44
Tournament victory 11520
Battle of Seven Armies 3520
Quest: Drunken Joust 15360 +2 economy
Quest: Catching a Cheat 15360 ((15) +3 flaming burst arrows, 2 arrows of plant slaying, 5 arrows of magical beast slaying, 2 arrows of fey slaying, 3 adamantite arrows
Building XP bonus 14400
Quest: Rushlight Tournament 15360 rod of lordly might, staff of healing
Total: 75520
Cumulative: 628725

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sat, 07 Jun 2014 18:16:54 GMT
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Session 45
King Irovetti 20480
Quest: Rescuing the Diva 15360
Weretiger Rogue 5120
Gedovius, gargoyle torturer 5120
Ogre Mage 7680
Pitax Warden 2880

Total 56640
Cumulative 685365

Everyone is level 15!

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sat, 12 Jul 2014 18:31:54 GMT
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Game 46
Elder Water Elementals 12800
Quest: Pixie's Sisters 30720
Treant 12800
Quest: Chasing Lightning 30720
Total 87040
Cumulative 772405

Subject: Re: XP Tracking
Posted by [Tangaroa](#) on Sun, 13 Jul 2014 03:42:18 GMT
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Game 47
Kargstaad 20480
Adv Frost Frost Giant 7680
Frost Giant 9600
Nightmare Rook 20480
Young staggered linnorm 20480
Total 78720
Cumulative 851125

Subject: Re: XP Tracking
Posted by [duhwoo](#) on Tue, 26 Aug 2014 11:26:47 GMT
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campaign complete - ran from January 7th 1012 to August 23rd 2014 -- almost 32 months!
